Week 3

Third Meeting (14th April 2018)

* **What tasks did I work on / complete?**

I wanted to include design patterns into the code but due to some issues I faced in Greenfoot and other submissions, I just worked on the functionality of the actors to check their movement and jumping and decided the pixels to move on one click.

* **What am I planning to work on next?**

I am planning to add design patterns to my code while I work on features of the game such as shooting and I hope I can pick up the pace as due to other submissions, this week I was a little slow.

* **What tasks are blocked waiting on another team member?**

No tasks are blocked.